Machine Learning Classification of Product Categories in Scanner Data used in the United States Consumer Price Index

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This presentation reports on the results of ongoing research and analysis undertaken by Bureau of Labor Statistics staff. It has undergone more limited review than official publications.



Overview

- Background on production model used for department store scanner data
- Research methods for model updates and maintenance
 - ML Classifiers
 - Confusion matrix analysis
 - Active learning
- Extend technique to grocery data



Background

- Began production use in March 2019 with a department store supplying scanner data
- Bag-of-words approach with a logistic regression classifier
- Many National Statistical Offices have begun using ML classifiers when working with "alternative data"
 - Adapted from classifier used in BLS's Survey of Occupational Injuries and Illnesses
 - Increasingly common among price index programs working with scanner data



Words Associated with Men's Accessories



Model Updates



Machine Learning Classifiers

- Logistic Regression
- Neural Network
 - Extends logistic regression to multiple layers to capture interactions
- SVM
 - Classifies items based on hyper-dimensional boundaries

XGBoost

Gradient-boosted decision trees



Example Decision Tree from GROCER XGBoost



F1-Scores Department Store

	DEPT (BoW)	
Logistic	0.99	
XGBoost	0.97	
NeuralNet	0.99	
SVM	0.99	



Confusion Matrix

- Visualize correlation between predicted and "True" labels
- Correct labels on the diagonal
- Off-diagonal indicate mispredictions
- Most classes had no error, but visualizing those that did...





Confusion Matrix Heatmap for Classes with Errors in DEPT Logistic Model



Active Learning



Active Learning Overview

- "Active learning" is a set of machine learning techniques that identifies the data that might most improve a model
- Maximizes the value of labeling data
 - Reduces requirements for human coding
- Potential to maintain accuracy of a model in production



Active Learning Flow





Query Methods

- Least Confidence Sampling
 - Lowest p-values for the predicted class overall
 - $\blacktriangleright U(x) = 1 P(\hat{x}|x)$
- Margin Sampling
 - Lowest difference in p-value between predicted and second-best class
 - $\blacktriangleright M(x) = P(\hat{x}_1|x) P(\hat{x}_2|x)$

Entropy Sampling

Highest amount of spread among all classes

 $\blacktriangleright H(x) = -\sum_k p_k \log(p_k)$



Pool-based Learning

- Active learning ideally done one observation at a time
 - Updates "value" measures after each training observation is added
 - Minimizes redundant labeling
- Pool-based learning
 - Query many observations between model iterations
 - Larger batches mean fewer runs of the model and less back-and-forth with labelers but sub-optimal labeling



Active Learning Simulation

- Run simulations to evaluate pool-size and query method
- Split labeled data into 80% training and 20% test data
- Randomly sample original training data for initial simulation training data
- Query remaining training data and treat observations as newly labeled
- Evaluate improvements based on test data and iterate queries



Uncertainty Query Results



BLS

Margin Query Results



BLS

Entropy Query Results





Grocery Data



Extension to Groceries

- Extending the same method to research grocery data
- Evaluated ML Classifiers
- Explored term frequency-inverse document frequency (TF-IDF) as alternative to a BoW



F1-Scores Grocer

	GROCER (TF-IDF)	GROCER (BoW)
Logistic	0.89	0.89
XGBoost	0.88	0.96
NeuralNet	0.97	0.97
SVM	0.88	0.96











Conclusions

- Simpler models perform well—suggesting direct relationships between individual words and classifications
- XGBoost performed well, but required tuning
- Small training datasets perform well
- For active learning: Less of a disadvantage for larger pool size with larger existing training data, and no clear advantage to a query method



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