

But Can You Use It?

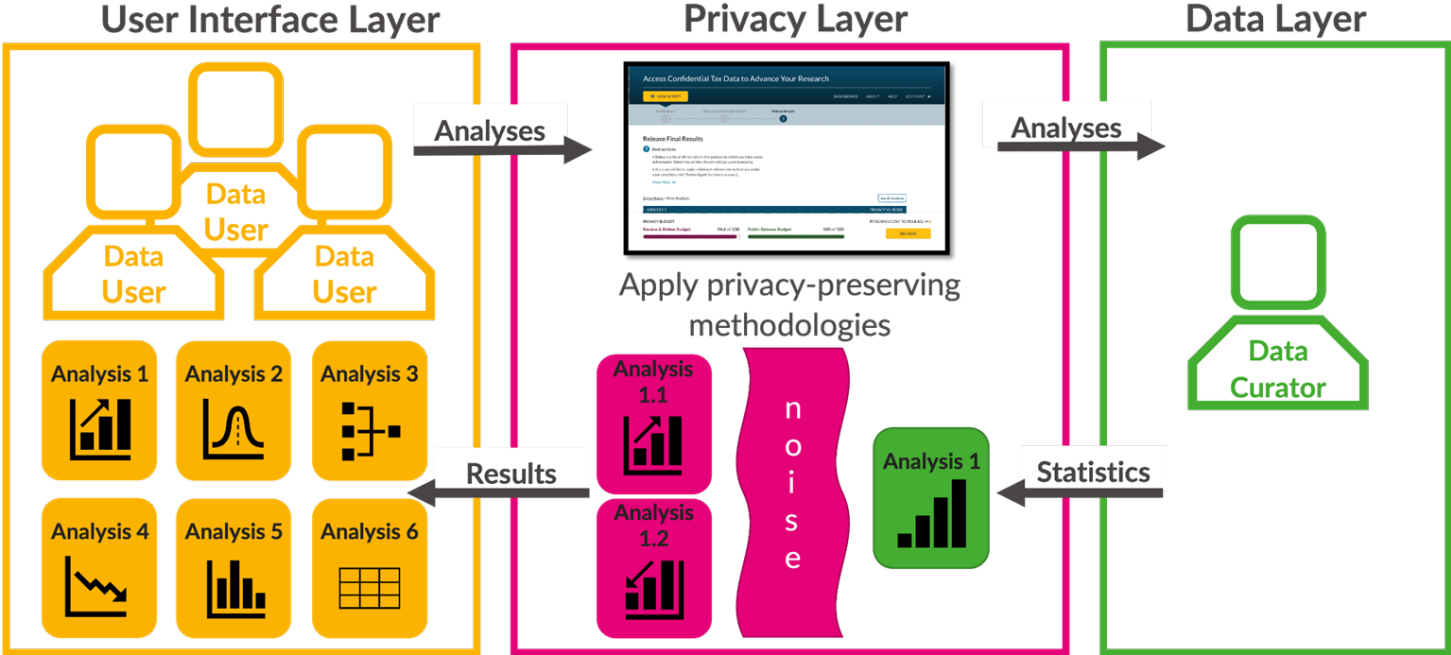
Design Recommendations for Differentially Private Validation Servers

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What is a validation server?



Focusing on a particular type of validation server

- Assuming the framework of differential privacy as a starting point
- Our target audience:
 - User of federal statistical data products
 - Uses traditional statistical methods
 - Wants to inform public policy
- Goal is to assess the *practical application* of DP validation servers
- Inspired by the Safe Data Technologies work with broader implications

Why do we want to use validation servers?

- More flexible than fixed releases
 - Fixed releases require determining *a priori* what statistics to preserve
- For social science/public policy researchers:
 - Significant limitations and skepticism of public data*
 - Interactive setting offers the opportunity for targeted analyses
 - But crucially, the results need to enable valid statistical inference to provide value
- Federal statistical systems are investing in a tiered approach [NASEM24]

*When it is transparent how the data are noisy

So what is the issue?

In practice, validation servers are *hard to use*



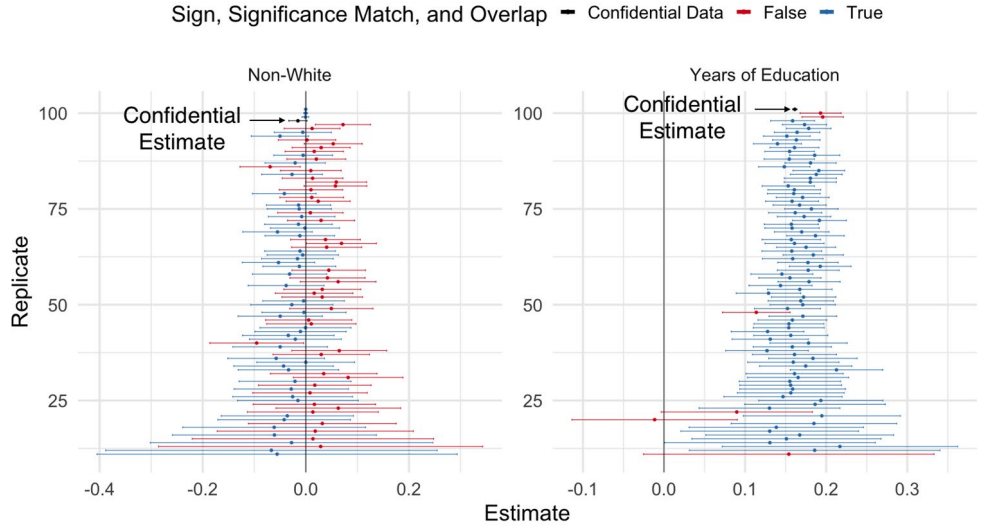
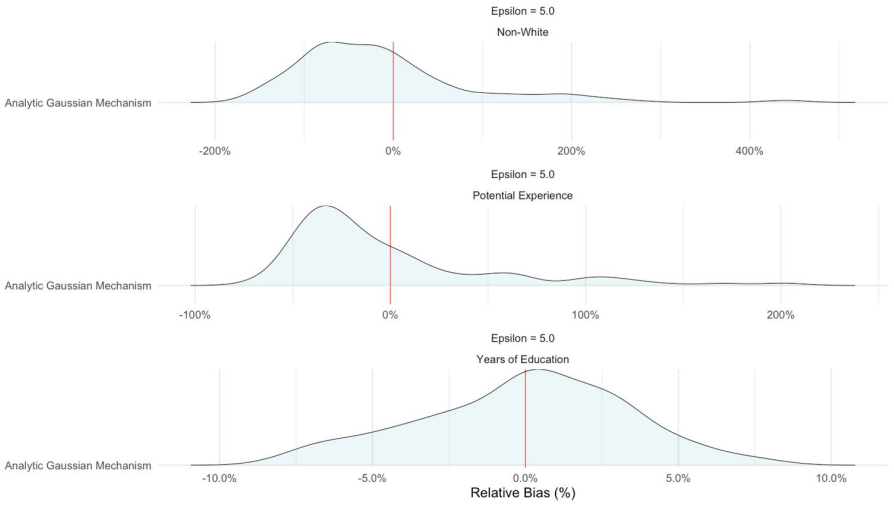
Why validation servers are hard in practice

- Automation (even partial) requires strong privacy protections
 - Differential privacy is a natural solution
- The framework of differential privacy presents issues in practice
 - Misalignment between mechanism design and statistical methods
 - Unrealistic assumptions about users

Issues: mechanisms unaligned with statistical methods

- Mechanisms designed for prediction problems or simple (e.g., count) queries
 - Methods have lagged for regression-based inferential methods
- Mechanisms assume well-behaved data generating processes
 - I.e., symmetric and gaussian
 - Theoretical guarantees do not hold under common issues such as skewness
- Mechanisms do not provide uncertainty estimates
 - Often assumed without practical means of achieving

Misalignment results in poor empirical performance



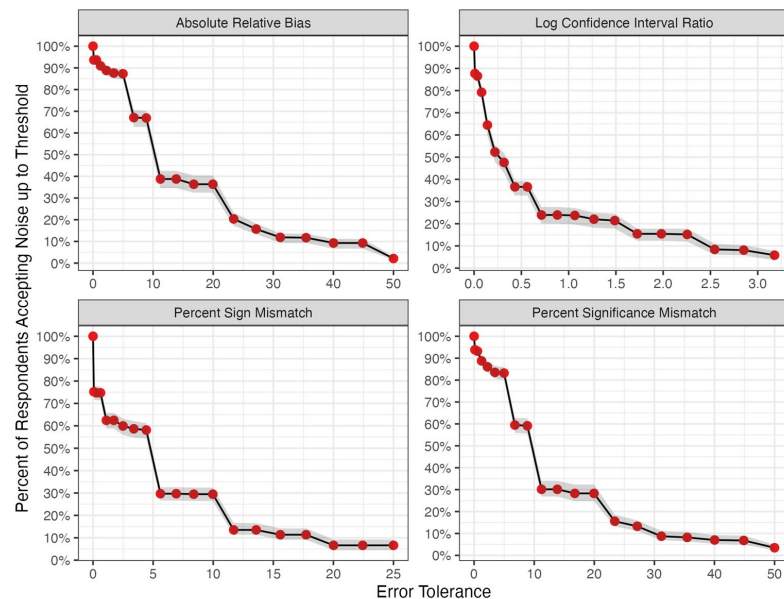
Source: [BWSB24]

Issues: limited ability to perform exploratory data analysis

- DP requires specifying the function and sensitivity without observing the data
- But...
 - Domain of the data and range of the outputs is often not known
 - Lack of desirable means of error handling
 - Very little work exists on applying DP to common EDA tools
 - Induces undesirable tradeoff between correctly specifying the function and the amount of noise (or privacy loss) [SBWB2024]

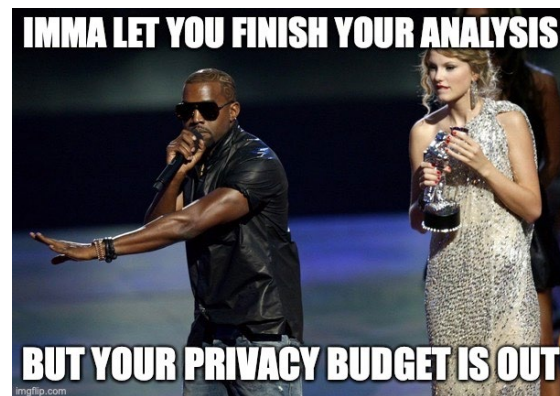
Issues: setting the privacy parameters

- DP assumes privacy parameters can be set a priori
- But...
 - Parameters lack consensus interpretation [WZ10, Kea22, Nea23]
 - Privacy parameters do not have absolute interpretations [SS23]
 - Users will have a threshold for finding the data useful [WSBB24]



Issues: finite privacy budget constraints

- DP requires a finite privacy budget
- But...
 - What happens to the system when the budget runs out? [D23]
 - Efficiently allocating the privacy budget assumes knowledge of all queries a priori

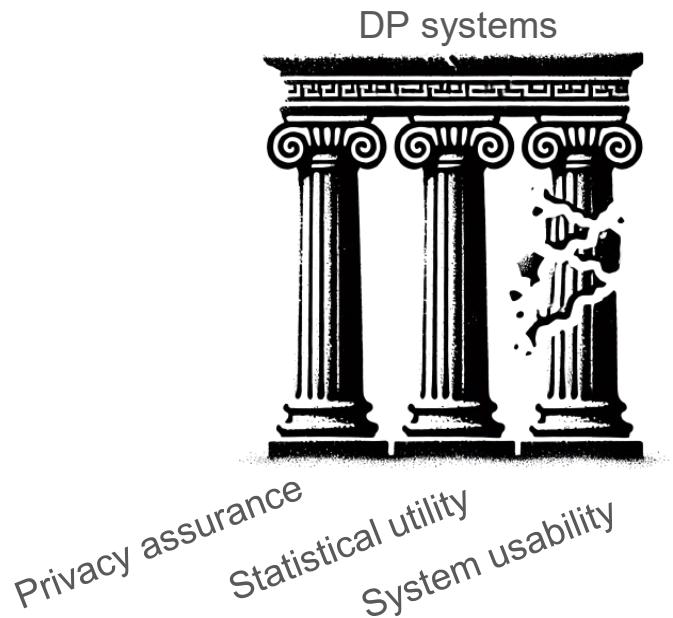


Is a DP validation server possible?

- Pointing out incompatibilities, not making a value statement
 - Perhaps a DP system could be build as theorized
 - But it requires a different research environment than what currently exists
- In the real-world, all systems require some compromises:
 - Explore ideas for increasing practical usability
 - Determine how privacy relaxations can be applied
 - See also [CS24, SS22]

Let's be clear about our design principles

- A validation server should incorporate the following principles:
 - Privacy assurance
 - Statistical utility
 - System usability



Design principle: privacy assurance

- Accounting
 - Quantify and track cumulative privacy loss
- Transparency
 - Articulate what is and *isn't* covered by our privacy mechanisms
- Threat modeling
 - Meaningfully interpret the privacy risks

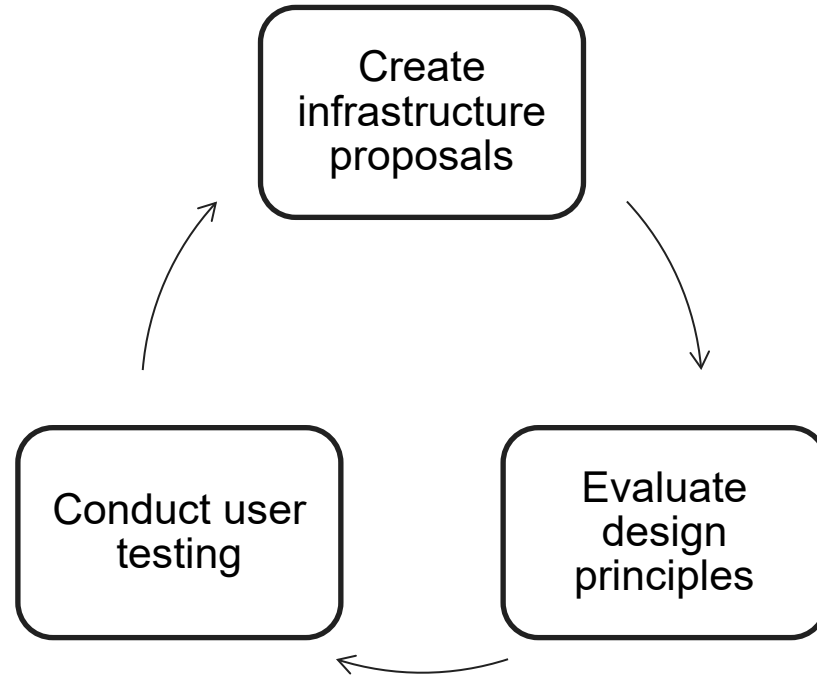
Design principle: statistical utility

- Capacity
 - Relevance of the possible queries
- Coverage
 - Ability to make valid statistical inferences
- Power
 - Minimizing the loss in effective sample size

Design principle: system usability

- Design
 - How easy and efficient it is to interact with the system
- Knowledge
 - Required expertise of users
- Applicability
 - How well the system's outputs meet the specified user tasks

How do we move towards a practical validation server?

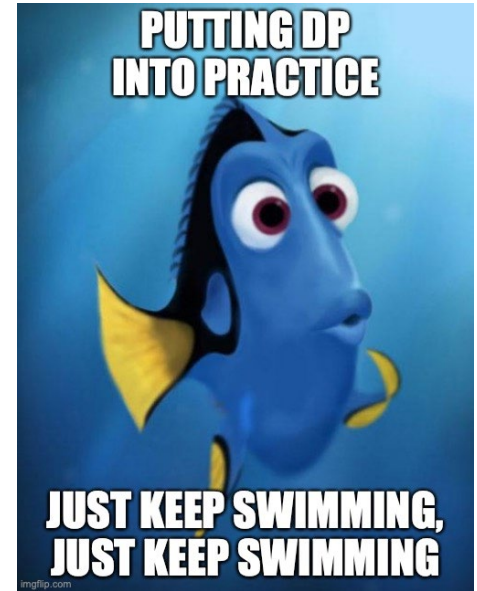


Example of putting this idea into practice

- **Proposal:** *provide synthetic data alongside validation server*
- Evaluate impact on design principles
 - Privacy: additional privacy loss
 - Statistical Utility: understanding impact of additional noise
 - Usability: enable EDA, help budget setting
- User testing
 - Does this improve users' ability to correctly specify their queries?
 - Does this improve users' ability to correctly specify their privacy budget?
 - What characteristics do the synthetic data need to have?

Closing thoughts

- Design recommendations help ensure we build systems that can be used
- Theory has far outpaced practice
 - We need to work out the barriers to practical use
- Collaboration is key
 - Privacy engineers, statisticians, and user-focused researchers all have a role



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Thank you!

Comments/complaints/criticisms: jsnoke@rand.org

